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1	BRS	L1	67	minimum adj spanning adj tree and layout and placement	USPAT; US-PGPUB	2002/11/25 12:42
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Tables of Contents	New algorithms for the rectilinear Steiner tree problem
Journals & Magazines	Ho, J.-M., Vijayan, G., Wong, C.K.
Conference Proceedings	Inst. of Inf. Sci., Acad. Sinica, Taipei, Taiwan
Standards	This paper appears in: Computer-Aided Design of Integrated Circuits and Systems, IEEE
Abstract	Transactions on
By Author	On page(s): 185 - 193
Basic	Feb. 1990
Advanced	Volume: 9 Issue: 2
Member Services	ISSN: 0278-0070
Join IEEE	References Cited: 2
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Print Format	INSPEC Accession Number: 3626670
Index Terms:	Abstract:
L-shape layout; staircase layout; circuit layouts; rectilinear Steiner tree problem;	An approach to constructing the rectilinear Steiner tree (RST) of a given set of points in
minimum spanning tree; layouts; linear time complexity; polynomial time complexity;	the plane, starting from a minimum spanning tree (MST), is discussed. The main idea in
stability; VLSI global routing applications; circuit layout; computational complexity;	this approach is to find layouts for the edges of the MST that maximize the overlaps
network topology; trees (mathematics); VLSI	between the layouts, thus minimizing the cost (i.e. wire length) of the resulting
	rectilinear Steiner tree. Two algorithms for constructing rectilinear Steiner trees from
	MSTs, which are optimal under the conditions that the layout of each edge of the MST is
	an L shape or any staircase, respectively, are described. The first algorithm has linear
	time complexity and the second algorithm has a higher polynomial time complexity.
	Steiner trees produced by the second algorithm have a property called stability, which
	allows the rerouting of any segment of the tree, while maintaining the cost of the tree,
	and without causing overlaps with the rest of the tree. Stability is a desirable property in
	VLSI global routing applications.

### Index Terms:

L-shape layout; staircase layout; circuit layouts; rectilinear Steiner tree problem; minimum spanning tree; layouts; linear time complexity; polynomial time complexity; stability; VLSI global routing applications; circuit layout; computational complexity; network topology; trees (mathematics); VLSI

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minimum spanning tree and layout

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**1 Efficient minimum spanning tree construction without Delaunay triangulation [VLSI CAD]**

Hai Zhou; Shenoy, N.; Nicholls, W.

Design Automation Conference, 2001. Proceedings of the ASP-DAC 2001. Asia South Pacific, 2001

Page(s): 192 -197

[\[Abstract\]](#) [\[PDF Full-Text \(468 KB\)\]](#) **CNF**
**2 Optimal layout of hexagonal minimum spanning trees in linear time**

Lin, G.-H.; Xue, G.

Circuits and Systems, 2000. Proceedings. ISCAS 2000 Geneva. The 2000 IEEE International Symposium on, Volume: 4, 2000

Page(s): 633 -636 vol.4

[\[Abstract\]](#) [\[PDF Full-Text \(356 KB\)\]](#) **CNF**
**3 Computing hexagonal Steiner trees using PCx [for VLSI]**

Thurber, A.P.; Guoliang Xue

Electronics, Circuits and Systems, 1999. Proceedings of ICECS '99. The 6th International Conference on, Volume: 1, 1999

Page(s): 381 -384 vol.1

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**4 Approximating hexagonal Steiner minimal trees by fast optimal layout minimum spanning trees**

Guo-Hui Lin; Guoliang Xue; Defang Zhou

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**5 Finding obstacle-avoiding shortest paths using implicit connection**

*Zheng, S.Q.; Joon Shink Lim; Iyengar, S.S.*

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**6 Simultaneous routing and buffer insertion for high performance interconnect**

*Lillis, J.; Chung-Kuan Cheng; Ting-Ting Y. Lin*

VLSI, 1996. Proceedings., Sixth Great Lakes Symposium on , 1996

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*Alpert, C.J.; Hu, T.C.; Huang, J.H.; Kahng, A.B.; Karger, D.*

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**9 A buffer distribution algorithm for high-performance clock net optimization**

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